



FORMAT FOR THE KING CLANCY REP FINAL GAMES

Teams will play a game with the following stop times:

AAA:	
Atom	12-12-15
Minor Peewee	12-12-15
Peewee	10-15-15
Minor Bantam	10-15-15
Bantam	15-15-15

AA & A:	
Minor Atom	12-12-12
Atom	12-12-12
Minor Peewee	12-12-12
Peewee	10-15-15
Minor Bantam	10-15-15
Bantam	15-15-15
Minor Midget	15-15-15
Midget	15-15-15

Overtime and Shootout

If a game is tied at the end of regulation time teams will not change ends and one 10-minute sudden victory overtime period will be played. If, after the overtime period, there is still no winner, a shootout will take place. The format for the shootout will be as follows: three skaters per team take shots on the opposing goalies. The team with the most goals during their three shots is declared the winner. However, if both teams score the same number of goals during the shootout, a sudden death shootout will begin. The teams alternate taking penalty shots, until one team scores and the other does not, thus producing a winner. All players (except goalies) on a team's roster must shoot before any player can shoot a second time.